

Tools for Detecting Geographical and Structural Affinities

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Small Tools for Cross-Linguistic Research: 16th June 2009, Utrecht



Overview

- An introduction to the Levenshtein distance
- Using the RuG/L04 package to visualize geographical patterns
- New research: Co-clustering varieties and sound correspondences simultaneously



Why do we use the Levenshtein distance?

- Main research interest: statistical methods to investigate language and dialect variation
- We try to determine dialect distances by comparing pronunciations between multiple dialects/languages
- One of the most popular and successful methods to determine pronunciation distance is the Levenshtein distance (Levenshtein, 1964)
- Levenshtein distance: the minimum number of insertions, deletions and substitutions to transform one string into the other



Example of the Levenshtein distance

mb	1						
mb	lkə	5	sub	st. c	3\ε	1	
mε	lkə	C	dele	ete a)	1	
mε	lk	i	nse	ert ə		1	
mε	mɛlək						
m	С	ə	Ι		k	ə	
m	3		Ι	ə	k		
	1	1		1		1	



Calculating dialect distances

- To determine the aggregate distance between dialects:
 - We determine the distance between each dialect pair for every single word
 - We sum these distances for every word (hundreds of them) and compare them
- Besides dialect distances, this also yields interesting sound correspondences contained in the alignments (more on that later)
 - Note that a 100-word comparison already yields about 500 sound correspondences



Visualizing results

- We can visualize (dialect) distances geographically using the RuG/L04 package
 - RuG/L04 can be used to visualize any set of distances (lexical, morphological, categorical, ...)
 - The software (including a manual and detailed tutorial) can be freely downloaded from http://www.let.rug.nl/~kleiweg/L04
 - Note that there is a GUI, but using the commandline is preferred in order to use all options
- In the following we will outline the steps needed to obtain geographical visualizations and show some examples



Generating geographical visualizations (1/3)

- Download the L04 package from the web
- Draw the region and add all varieties using Google Earth



 Convert the Google Earth output online to the RuG/L04 format: http://www.let.rug.nl/~kleiweg/L04/kml



Generating geographical visualizations (2/3)

- Obtain the distances between the varieties
 - The Levenshtein algorithm is included in RuG/L04
 - But you can also use your own pairwise distances
- To use the Levenshtein algorithm, the following input is needed:
 - One file per word with the pronunciation per location
 - One file which specifies the distance between sounds



Generating geographical visualizations (3/3)

- The following maps can be generated based on the distances:
 - Cluster maps and dendrograms
 - Fuzzy cluster border maps
 - Line maps
 - Vector maps
 - Multidimensional Scaling (MDS) maps
- The following examples are based on Dutch pronunciation data from the Goeman-Taeldeman-Van Reenen-Project data (GTRP; Goeman and Taeldeman, 1996)
 - We use 562 words for 424 varieties in the Netherlands



Cluster map





Part of a dendrogram





Fuzzy cluster border map





Line map





Vector map





MDS map





Co-clustering varieties and sound correspondences

- Important method in investigating dialectal variation: cluster similar (dialectal) varieties together
- Problem: clustering varieties does not yield a linguistic basis
- Previous solutions: investigate sound correspondences *post hoc* (e.g., Heeringa, 2004)
- New research: Co-clustering to cluster varieties and sound correspondences simultaneously
 - Based on the spectrum of a graph



Obtaining sound correspondences

- Sound correspondences were obtained using the Levenshtein algorithm using a Pointwise Mutual Information procedure (Wieling et al., 2009; included in RuG/L04)
 - Levenshtein algorithm:

• Segment distances based on Pointwise Mutual Information:

$$PMI(x, y) = \log_2\left(\frac{p(x, y)}{p(x)p(y)}\right)$$



Generating a bipartite graph from alignments

- A bipartite graph is a graph whose vertices can be divided in two disjoint sets where every edge connects a vertex from one set to a vertex in another set. Vertices within a set are not connected.
- From the alignments, we extract the number of sound correspondences for each variety (compared to a reference site)
- We generated a bipartite graph of varieties *v* and sound correspondences *s*
 - There is an edge between v_i and s_j iff freq $(s_j \text{ in } v_j) > 0$



Example of a bipartite graph A



	[a]/[i]	[∧]/[i]	[r]/[x]	[k]/[x]	[r]/[R]	[L]\[R]
Appelscha	1	1	1	0	0	0
Oudega	1	1	1	0	0	0
Zoutkamp	0	0	1	1	0	0
Kerkrade	0	0	0	1	1	1
Appelscha	0	0	0	1	1	1



Co-clustering procedure

- Used by Dhillon (2001) to co-cluster words and documents
- Based on finding the eigenvectors of the adjacency matrix of a bipartite graph and subsequently using the *k*-means algorithm on the eigenvectors to obtain the two-way clustering
 - The mathematical details are not covered in this talk (but see Wieling and Nerbonne, 2009)
- Note that this procedure is not included in RuG/L04
 - However, the cluster maps are visualized using RuG/L04



Example of co-clustering a biparte graph (1/3)

Based on the adjacency matrix A:

	[a]/[i]	[ʌ]/[i]	[r]/[x]	[k]/[x]	[r]/[R]	[L]\[R]
Appelscha	1	1	1	0	0	0
Oudega	1	1	1	0	0	0
Zoutkamp	0	0	1	1	0	0
Kerkrade	0	0	0	1	1	1
Appelscha	0	0	0	1	1	1

• We can calculate the eigenvectors (of the Laplacian) of **A**: $\lambda_2 = .057, \mathbf{x} = [-.32 - .32 \ 0 \ .32 \ .32 - .34 - .34 - .23 \ .23 \ .34 \ .34]^T$ $\lambda_3 = .53, \mathbf{x} = [.12 \ .12 \ .7 \ .12 \ .12 \ .25 \ .25 \ .33 \ .33 \ .25 \ .25]^T$



Example of co-clustering a biparte graph (2/3)

• To cluster in k = 2 groups, we use:

• $\lambda_2 = .057, \mathbf{x} = [-.32 - .32 \ 0 .32 \ .32 - .34 - .34 - .23 \ .23 \ .34 \ .34]^T$



Example of co-clustering a biparte graph (2/3)

• To cluster in k = 2 groups, we use:

• $\lambda_2 = .057, \mathbf{x} = [-.32 - .32 \ 0 \ .32 \ .32 \ -.34 \ -.34 \ -.23 \ .23 \ .34 \ .34]^T$

• We obtain the following co-clustering:





Example of co-clustering a biparte graph (3/3)

• To cluster in k = 3 groups, we use:

- $\lambda_2 = .057, \mathbf{x} = [-.32 .32 \ 0 \ .32 \ .32 .34 .34 .23 \ .23 \ .34 \ .34]^T$
- $\lambda_3 = .53$, **x** = [.12 .12 .7 .12 .12 .25 .25 -.33 -.33 .25 .25]^T



Example of co-clustering a biparte graph (3/3)

• To cluster in k = 3 groups, we use:

- $\lambda_2 = .057, \mathbf{x} = [-.32 .32 0 .32 .32 .34 .34 .23 .23 .34 .34]^T$
- $\lambda_3 = .53$, **x** = $[.12 .12 .7 .12 .12 .25 .25 .33 .33 .25 .25]^T$

• We obtain the following co-clustering:





Dataset

- We used Dutch dialect pronunciations from the GTRP corpus (Goeman and Taeldeman, 1996)
- We generated alignments of pronunciations of 562 words for 424 varieties in the Netherlands against a reference pronunciation
 - The pronunciations of Delft were used as the reference, as we did not have pronunciations of standard Dutch



Distribution of sites





Results: {2,3,4} co-clusters in the data





Results: {2,3,4} clusters of varieties





Results: {2,3,4} clusters of sound correspondences

• Some sound correspondences specific for the Frisian area

Reference	[^]	[^]	[a]	[o]	[u]	[X]	[X]	[r]
Frisian	[I]	[i]	[i]	[3]	[3]	[i]	[Z]	[X]

• Some sound correspondences specific for the Limburg area

Reference	[r]	[r]	[k]	[n]	[n]	[w]
Limburg	[R]	[R]	[X]	[R]	[R]	[f]

• Some sound correspondences specific for the Low Saxon area

Reference	[ə]	[ə]	[ə]	[-]	[a]
Low Saxon	[m]	[ŋ]	[N]	[?]	[e]



Discussion

- Bipartite spectral graph partitioning is a very useful method to detect the linguistic basis for the dialectal clustering and can also be used to simultaneously cluster
 - varieties and sound correspondences
 - words and documents
 - genes and conditions
 - ... and ...
- However, there are some limitations:
 - We used transcriptions of a single variety, instead of the standard or proto-language, as the reference pronunciation
 - We did not investigate methods to identify the importance of each sound correspondence
 - Frequency information is discarded



Any questions?

Thank You!



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